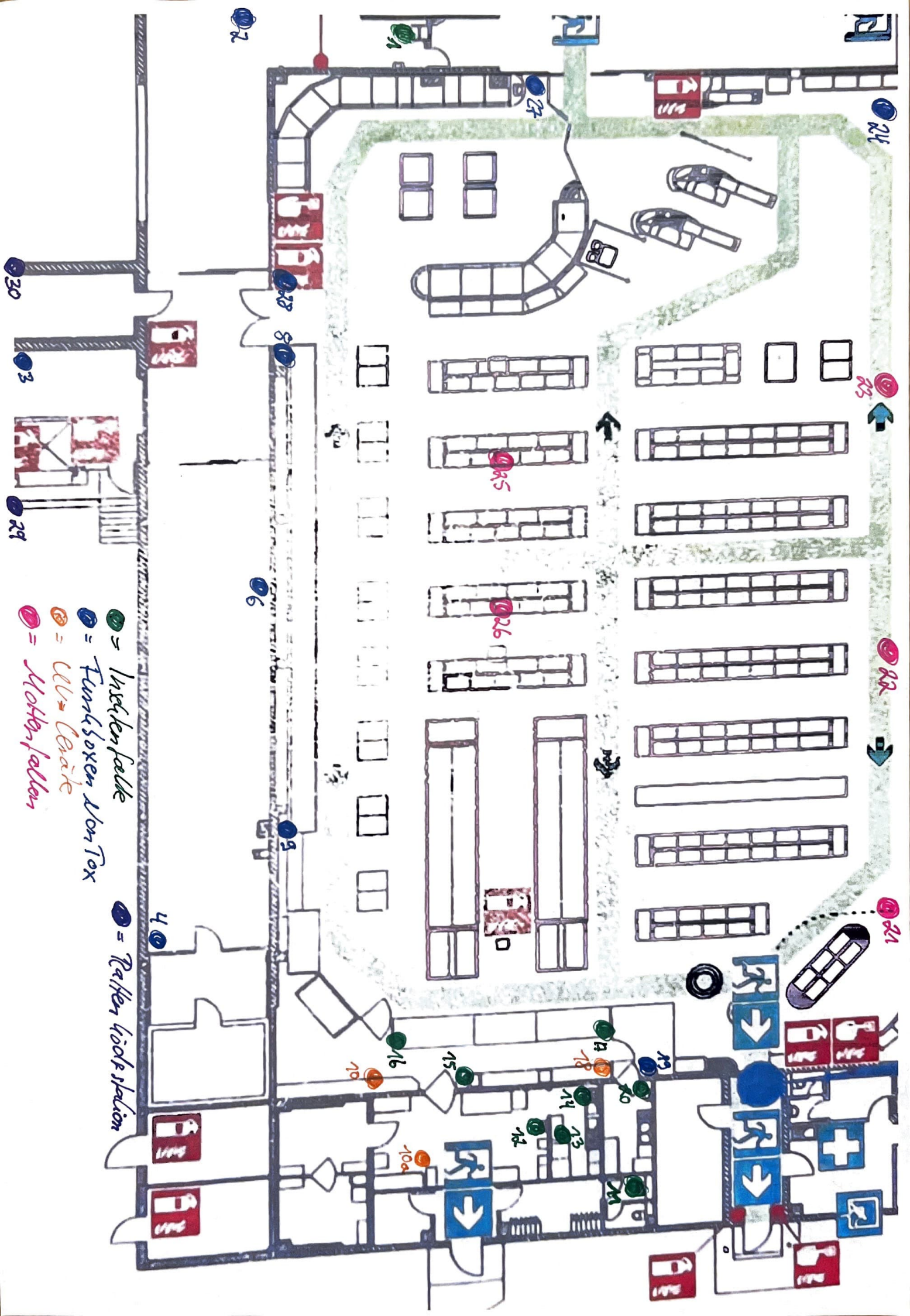




● = Puffer lock station

⑩ = Insektenfalle

- = Fundboxen / on Tax

UV = Breite

⑩ = Mother/father